

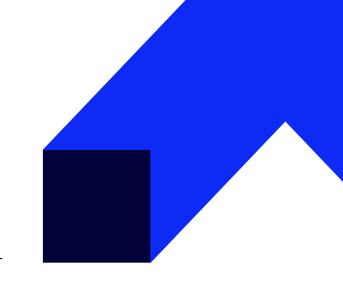
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# IT Manager Academy II

IT Manager Academy is a compact agenda of developing skills of managing IT which consists of two parts. A quick pace of developing technologies changes IT environment which requires specialists in this area to constantly gain new competencies. The IT working model also changes with a visible tendency of developing cooperation between IT and business which means that the role of typical IT specialist, who provides technical support, changes significantly and develops in the direction of solution architect. IT is required to cooperate and communicate in a clear and comprehensible way for the audience who are out of IT "world". Famous declaration of Agile Manifesto (The manifesto for Software Developers) also underlines the essence of human factor as an important value in service delivering:

- people and interactions over processes and tools
- cooperation with a Client over negotiating contracts

Agile IT Manager Academy is a series of workshops developing IT team management skills and leading them in such a way so as to meet challenges of digital future and different business areas.





Purpose of the training

**IT Managers** 



## Benefits of completing the training

#### Part II

- Acquaintance with methods of leading successful meetings.
- Task management methods.
- Managing your own energy and dealing with stress.
- Techniques of forcing influence on the ones who are not discouraged by manipluation.
- Developing creativity in a team.





## **Expected Listener Preparation**

The training does not require any prior preparation.



## Training Language

Training: EnglishMaterials: English



### Duration

3 days / 15 hours

## Training agenda

#### Successful meetings

- Goals and expected results of a successful meeting.
- How to prepare a successful meeting a right time, place and people.
- The course of a meeting techniques of conducting, moderating and facilitating a meeting.
- How to end a meeting action plan.
- Meeting formulas: daily gathering, planning, review, retrospective.
- Tools for planning on-line meetings.

Successful time and energy management

- The rules of planning time.
- Managing a huge amount of tasks
- Kanban methodology.
- Maintaining high level of energy.
- Dealing with stress and burn-out.

Forcing influence as a positive impact on the team

- Leadership styles.
- Leader's DNA who am I as a leader.
- Leader's archetypes.
- Variety of team members how to reach different types of personality.



- 5 levels of a leader.
- Building authority and trust.
- Persuading to change.
- Communicating difficult decisions.
- Techniques of forcing influence.

Developing creativity and innovativeness

- The elements of creativity.
- Building a creative environment.
- Removing creativity obstacles in a team.
- Tools for creative meetings.
- Project thinking process Design Thinking.
- Facilitating creative processes in a team.