

Professional Scrum Master I



Purpose of the training

Training addressed to programming teams that intend to work using the Scrum methodology, management team supporting Scrum working teams.



Benefits of completing the training

- Acquisition and organization of knowledge on the Scrum methodology. Practical examples of the use of individual tools.
- Preparation for the Professional Scrum Master I exam ([scrum.org](https://www.scrum.org)).



Expected Listener Preparation

Experience in development projects.



Training Language

- Training: English
- Materials: English



Duration

2 days / 14 hours

Training agenda

1. Scrum theory
 - Problems of a traditional design approach
 - The Scrum Genesis
 - The Agile Manifesto
2. Roles, tools, meetings in Scrum
 - Scrum Roles: Scrum Master, Product Owner, Development Team
 - Meetings in Scrum: Backlog Grooming, Sprint Planning, Sprint Review, Sprint Retrospective, Daily Stand up
 - Tools in Scrum: Product Backlog, Sprint Backlog, Burndown Chart, Scrum Board
3. Defining requirements
 - Working with "User Stories"
4. Estimation of requirements
 - Working with "Story Points"
5. Creating architecture in Scrum
6. Definition of Done in a team
7. Planning in Scrum
 - The importance of the Product Owner and The Team in the planning of the Releases
8. Scrum of Scrums
9. Practical exercises:
 - Planning Poker
 - Affinity Estimation
 - Estimate in Story Point
10. Trial Professional Scrum Master I exam on [scrum.org](https://www.scrum.org)
 - Common test solving and discussion of questions.