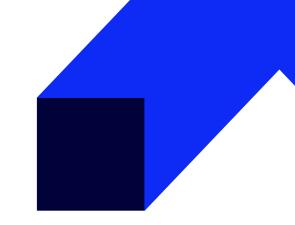


training code: ZP-SPOC-Stu_en / ENG DL 2d / EN

SCRUMstudy Scrum Product Owner Certified (SPOC®) training with exam



SCRUMstudy is a global certification body in the field of Scrum and Agile. It is also the author of the SBOK $^{\text{\tiny TM}}$ Guide, a comprehensive guide supporting the implementation of projects using Scrum.

SCRUMstudy is over:

- 750,000 students trained in effective project delivery
- 5,000 students certified monthly in Scrum and Agile
- 7,500 companies from 150 countries (including Fortune 500 companies such as Apple, IBM, HP, Bank of America, AT&T, Dell, Verizon, Lockheed Martin, and PepsiCo) that trust and accept SCRUMstudy certification



Purpose of the training

Scrum Product Owner Certified (SPOC®) is a training course addressed to every person who is to act as a Product Owner. Product Owner represents business stakeholders in the Scrum team. It is also commonly known as the "voice of the customer". The Product Owner is responsible for ensuring efficient communication of expectations regarding the functionality of the product or service. It also prioritizes the delivery of individual requirements by the Scrum team, taking into account the point of view of the end user and its goals, so that the product or service provided by the Scrum team brings maximum business benefits. The Product Owner also defines the acceptance criteria and controls and ensures their fulfillment.



Benefits of completing the training



The aim of the Scrum Product Owner Certified (SPOC™) training is for its participants to gain practical knowledge about Scrum, which will prepare them to implement and work in the Scrum environment in the organization supporting, developing and maintaining SCRUM framework to maximise value output from project teams. After completing the training, each participant receives access to the examination platform. The aim of the exam is to confirm that the training participants have gained the necessary theoretical foundations to apply Scrum in projects and have knowledge of how to adapt it to specific scenarios that may appear in the company environment.

- Scrum Master Certified (SMC ™) Participant's Handbook
- Access to ScrumStudy platform where you can find:
 - Videos
 - Case study
 - o SBOK™ Guide
 - Glossary
 - o Mobile VMEdu app.



Examination method

- Online exam
- · Single choice test
- 140 exam questions
- Duration 180 minutes
- Required level to pass the exam 65% correct answers
- Training participants receive access to the ScrumStudy platform, where they will be able to pass the exam within 180 days of the end of the training.
- Each participant has 3 attempts to take the exam.
- Scrum Master Certified (SMC®) is valid for 3 years.



Expected Listener Preparation

- There are no substantive prerequisites for the training participant
- Knowledge of English at a level that allows you to read the training materials and approach the exam



Training Language

• Training: English

• Materials: English



• Exam: English



Duration

2 days / 16 hours

Training agenda

- 1. Agile and Scrum Overview
 - What is Agile?
 - Why use Agile?
 - The Agile Manifesto
 - Principles of the Agile Manifesto
 - Agile Methods
 - Other Agile Methods
 - Scrum Overview
 - Scrum Summary
 - Scrum Roles
- 2. Scrum Roles
 - The Product Owner
 - The Scrum Team
 - The Scrum Master
 - Advantages of Cross-functional Teams
- 3. Planning in Scrum
 - Scrum Flow
 - Requirements in Scrum
 - Prioritizing the Product Backlog
 - Adaptive Project Management
 - Scrum Planning
 - User Stories
 - The Concept of Persona
 - Acceptance Criteria
 - Generic Done Criteria
 - Criteria for a Good User Story
 - Estimation



- Importance of Value
- Risk Burndown Graphics
- Scrum Board
- 4. Sprint Planning
 - Sprints (from Product Owner's point of view)
 - Sprint Planning Meeting
 - Planning Game
 - Task Estimation
 - The Sprint Backlog
- 5. Implementation of Scrum
 - Daily Stand-up Meeting
 - Sprint Review Meeting
 - Sprint Retrospective Meeting
 - Product Backlog Grooming
- 6. Scrum for Large Projects
 - The Chief Product Owner
 - Distributed teams in Scrum
 - Transition to Scrum
 - Mapping Traditional Roles to Scrum
 - Maintaining Stakeholder Involvement